



**ARISTOTLE UNIVERSITY OF THESSALONIKI
PRESS OFFICE**

ph. (+30)2310 997158 e-mail: press@auth.gr

Administration Building «K. Karatheodori» AUTH, P.C. 541 24, Thessaloniki

[@Aristoteleio](https://www.facebook.com/Aristoteleio) [@authuniversity](https://www.instagram.com/authuniversity) [@Auth_University](https://twitter.com/Auth_University)

ANNOUNCEMENT

A Game-Competition for the Languages of Europe – “Glossodromio 2026”

Thessaloniki, 15/9/2026

The Laboratory of Technologies in Foreign Language Teaching and Communication of the School of French Language and Literature at Aristotle University is organizing an online language-awareness game-competition entitled “Glossodromio 2026” to celebrate the European Day of Languages (26 September).

“Glossodromio 2026” will be available from 21 to 30 September. Secondary school students from across Greece are invited to discover how languages work, without needing to know them.

“The competition does not test knowledge of a foreign language, but rather observation. The questions provide the data and ask participants to draw a conclusion: a student who has never studied Finnish can still answer questions about Finnish correctly, as long as they pay attention to the linguistic pattern. Each participation consists of twelve questions, randomly selected from a question bank covering sixteen thematic areas,” the organizers explain.

The organizers clarify that the activity does not collect any personal data from minors. The teacher creates a key for their class, and each student enters the key and receives a secret code. The competition does not request a name, age, or any other identifying information.

More information about participating in the game-competition is available at: <https://glossodromio.gr/>

Registration is open to Foreign Language teachers. Through registration, teachers can create keys for their classes and download the teacher’s guide, as well as the activity

poster. Participation is free of charge and does not require the installation of an application.

Following the completion of the game-competition, participants will receive certificates of participation. Scores and answers, together with an explanation for each question, will be made available from 1 to 15 October 2026.

The event poster is attached.

We kindly request that this event be published, broadcast, and covered by the media.