



PROmoting and validating key competences in MObility and Traineeships in Europe

IT based Methodology for Promoting, Assessing and Validating Competence oriented Learning and Training

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...because Learning happens everywhere...

IMPACT & PROMOTE Final Dissemination Event

Jointly organised with the 6<sup>th</sup> REVEAL Conference

# Competence Oriented Learning and Validation of non-formal and informal learning (VINFL)

AUTH | Thessaloniki, 22-23 September 2016



3rd my-VITA award for innovative practice and initiatives on validating competences in informal and non-formal learning in Europe

# PRELIMINARY PROGRAMME



IMPACT and PROMOTE projects have been funded with support from the European Commission **IMPACT & PROMOTE Final Dissemination Event** 

Jointly organised with the 6<sup>th</sup> REVEAL Conference

### Competence Oriented Learning and Validation of non-formal and informal learning (VINFL)

The 6<sup>th</sup> conference on Competence Oriented Learning and Validation of non-formal and informal learning (VINFL) will be carried out on 22<sup>nd</sup> and 23<sup>rd</sup> of September 2016.

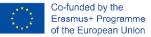
After the 10-years anniversary in 2015 in Mechelen the 2016-conference will be carried out in the wonderful city of Thessaloniki, home of oOur partner, the Aristotle University of Thessaloniki and the CEDEFOP.

This year the conference has been organised by

- the **PROMOTE** network working on innovative approaches of competence oriented learning and VINFL in the field of business-academia mobility (internships and Erasmus mobilities),
- the IMPACT consortium which has developed an systemic approach to interconnect VINFL with e-learning and learning technologies and
- the OWL team representing a large scale project from the German Institute for Adult Education which provides an Open Web-based Learning Space for Professional Development for Adult Educators based on the principles of competence oriented learning and VINFL.

The conference is being carried out in connection with the 3<sup>rd</sup> my-VITA award which will be given to the most innovative practice projects that integrate the VINFL in the fields of non-formal (Adult, Vocational and Higher Education) and informal learning settings.

As always, the REVEAL conference will bring together approximately 80 experts from practice and research and political and administrative stakeholders from the field of European Education to report on latest developments, innovative approaches and exchange on best practices and develop new projects.





The Validation of Learning Outcomes in Informal and Nonformal Learning (VINFL) is one of the top priorities on the European Educational Agenda. Frameworks and instruments like EQF, ECVET, EUROPASS and others are about to be largely implemented in the member states to facilitate

transparency of qualifications and competences and foster mobility.

However, though there are long term initiatives and a number of pilot projects on the theme, VINFL has not yet sufficiently reached the "practical level" of the educational professionals.

IMPACT will develop and pilot a comprehensive implementation strategy for VINFL with a special focus on IT-based interoperability and on integrating those educational groups that have not (yet) a good affinity to this important European field.

The core output of the project is the IMPACT Implementation strategy for VINFL into educational practice (O7).

It is based on a fully fledged qualification for educational staff on VINFL which is designed, developed and piloted with a group of 20 professionals in blended learning methodology (O6) including a rich open learning environment, the IMPACT platform (O4).

A specific platform section for KA1 stakeholders will be provided as O5. The platform is centrally managed and maintained on an open source e-Portfolio system are consisting of a combined learning and validation environment (O3+O4) that shall be developed on the basis of a sound technical ECVET specification (O2). The specification is grounded on a research survey (O1) on the demands of the stakeholders in the field regarding VINFL and available good practice examples under specific consideration of ECVET taxonomy.

To achieve these outputs the following activities will be carried out:

- 1. Developing a basic IT-specification for validation systems to achieve interoperability;
- 2. Integrating the specifications in an existing validation software;
- 3. Creating interfaces to OER (Open Educational Resources) by developing plug-ins for the open source e-portfolios:
- 4. Integrating data from pilot previous pilot projects in both systems
- 5. Piloting the approach in different educational sectors;
- 6. Qualifying educational stakeholders that are not yet familiar with VINFL but supposed to work with it like educational personnel from IST-course organisers, youth organisations, HR managers or educators/trainers in enterprises.
- 7. Deriving a comprehensive implementation strategy



On of the core missions of IMPACT is to explore how to connect different IT based learning environments with single sign on procedures.

From here you can connect to the <u>ImpactMoodle</u>, where you find an extensive glossary of ECVET related terms and a course on VINFL that is connected to the LEVEL5 validation platform. One registration is enough to make use of

- the IMPACT platform on my-Vita (based on Mahara), where you find a rich repository of sources and materials that relate to VINFL and IT based open learning;
- the <u>ImpactMoodle</u> with a glossary of terms and a course on VINFL from where you can reach LEVEL5 for a self-assessment of your competence developments in a specific learning context;
- the LEVEL5 Validation platform.





**PROMOTE** stands for **PROmoting and validating key competences in MObility and Traineeships in Europe**. The project aims at promoting and validating social, personal and organisational key competences such as entrepreneurship, civic competences and learning to learn with the help of an innovative, self-directed learning approach at the

interface of higher education and business.

For this purpose the PROMOTE consortium, consisting of six universities, two networks, six business partners and two public entities, seeks to develop a holistic and rich open learning environment for teams of trainees (students) and staff from enterprises (as part of their continuing professional development) who will collaborate in learning projects at the workplace.

In these practical learning contexts the learners will acquire key competences that will be validated by means of the LEVEL5 system and connected via the e-portfolio with EUROPASS and ECTS certification.

The project aims at developing a holistic, ICT-supported and competence oriented learning and validation system that shall be applied in traineeships at the interface of academia and business. It will contribute to promoting and valuing those competences and learning outcomes that are of fundamental importance in our economy and that are acquired to a large extent in non-formalised learning contexts.

This will be achieved through the following main activities:

- Researching existing approaches to acquire and validate key competences especially social and civic competences, sense of initiative and entrepreneurship, learning to learn both in higher education , in industry and enterprises;
- Developing an overarching competence oriented learning approach and a validation system to assess, evidence and certify learning outcomes acquired in different learning contexts;
- Enriching existing validation and certification systems by creating reference systems for the above mentioned key competences, assessment tools and a quality approach that will link the validation with existing ECTS-based validation and certification;
- Customising the web-based LEVEL5 system for competences acquired in European mobility, traineeships and CPD programmes.
- Piloting and evaluating the competence oriented learning and validation system in internships or traineeships that will be organised as learning projects;
- Transferring the project results both into university contexts (to enrich formal curricula) and into the business sector (continuing professional development schemes).



The project will contribute to an improved transparency of the acquired competences, to a higher variability of learning pathways and eventually to a better matching of learning contents and individual learning styles.



Day 1; (THU, 22.09)	Торіс	Speaker	Remarks	
9:00-9:30	Welcome	George/Tim		
	Programme and	Sabine Wiemann		
	moderation			
	The projects at a	Tim Scholze		
	glance			
9:30-11:00	State of validation in	N.N. CEDEFOP		
	Europe			
	Necessity of a	Esther Winther	Planning and	
	holistic approach for		validating informal	
	the practice		learning)	
	Perspectives in	Georgios Zarifis		
	GREECE as country			
	example			
	Validation in KA1	Guy Tilkin		
	projects			
	Round table talk#1			
Coffee break				
11:30-11:45	Promote	Ausra Razgune		
11:45-12:00	The IMPACT	Davide Taibi		
	technical approach			
12:00-12:15	OWL	Carmen Biel		
12:15-13:00	IMPACT WS1	Promote WS1	OWL WS1	
	1 case and hands on	1 case and hands on	1 case and hands on	
	workshop	workshop	workshop	
Lunchbreak				
14:30-15:15	IMPACT WS2	Promote WS2	OWL WS2	
	1 case and hands on	1 case and hands on	1 case and hands on	
	workshop	workshop	workshop	
15:15-15:30	Wrap up from the groups			
Coffee break				
16:00-17:00 (17:30)				
	The award	Projects		
	ceremony	presentations		
	Round table talk#2	(?) or closure by one	Closure	
		person		

Day 2; (FRI 23.09)	Торіс	Speaker	Remarks
9:30-11:00	REVEAL project lab		Different sector
	#1		groups
Coffee break			
11:30-13:00	REVEAL project lab		Different sector
	#2		groups
Sandwiches/departu			
re			

Organised by



#### A R I S T O T L E UNIVERSITY OF THESSALONIKI

Faculty of Philosophy School of Philosophy and Education Department of Education